

elcome, foolish mortals, to the secrets of Disneyland's Haunted Mansion.

Because there's a ton to say about the mansion, and because we don't have a lot of space, we've decided to do something a little unusual. Instead of a big, boring narrative with lots of extraneous descriptions, conjunctions, and continuity, we're going to just hit you with every mansion "fact" we've ever heard bandied about — and stick a little (*True*)or (*False*) marker after it so that those of you keeping score won't fall behind. Unless otherwise noted, every single statement below is one we've heard stated as fact or read in print or on the Internet. Here, try the format on for size:

The Haunted Mansion opened in Disneyland on August 9, 1969 *True*. If all goes well, the experience lasts about eight minutes *True*. Ride vehicles travel at about 1.4 miles an hour *True*. This isn't very fast *True*. But screaming through the ride at sixty miles an hour would be rather dangerous *True*. But exciting *True*. For about ten seconds *True*.

Fun, huh? Okay, now let's get into the meat of the thing:

#### The Basics

The mansion didn't open until six years after the shell was built *True*. The Mansion's shell was a real house which Disney purchased and moved to Disneyland *False*. The mansion's exterior is modeled after a house in Baltimore called the Evergreen House *True*.

The Mansion was originally going to be a walk-through attraction *True*. They changed it to a ride-through when it was found that the walk-through was too scary for test audiences *False*. They changed it to a ride through for traffic flow reasons *True*. But it was still so scary that only a few weeks after it finally opened a guest died from fright *False*.

The mansion was only open a few weeks before it was closed again *True*. Because of all the heart attacks it caused *False*. Because water was getting into the elevators *True*. From the Rivers of America *True*. And the rivers had to be drained and resealed before the ride could be reopened *True*.

There is an official back story to the attraction *False*. There is an unofficial back story to the attraction *False*. There are several unofficial back stories to the attraction *True*. All of these back stories involve a sea



captain and his bride *Pretty much*. That's because some storylines considered for the mansion were about a sea captain *True*. That's why the mansion's weathervane is a clipper ship and there's a telescope visible

on the second floor balcony *True*. This sea captain is depicted in the Pirates of the Caribbean attraction *False*. Some unofficial backstories also involve an enormous friendly sea serpent named "Squiggy" *Nope* — *made that one up myself*.

Over the years cast members have created one or more back stories for most of the ghosts in the mansion *True*. These stories are kept in the "Haunted Mansion Ghost Gallery Book" *Not officially*. Well, even if it's not official, lists of ghost biographies can be found on the Internet *True*. As it stands, though, the only thing that approaches an official back story these days is the notion that the mansion is a retirement home for ghosts *True*.

At one time there was a Haunted Mansion board game based on the ride *True*. A TV special in which Kurt Russell and the Osmonds visit the Haunted Mansion was aired in the seventies. *True*. There was also "The Haunted Mansion" record album which told the story of a pair of

teenagers who stumbled into the mansion during a rainstorm *True*. One of the boys is voiced by Ron Howard *True*. Ron Howard is a good example of how Howdy Doody would look if the Blue Fairy turned him





into a real boy and he grew up True.

#### Exterior

Outside of the ride is a horse-drawn hearse, apparently hitched to an invisible horse. This hearse is the same one that was used to take Mormon leader Brigham Young to his grave *False*. The hearse outside is white instead of black because Brigham Young was such an important man *False*. The hearse has nothing to do with Brigham Young, no matter what anyone says *True*. Even if Disney people insist that it's Young's hearse, it isn't *True*. But the horse pulling it really is invisible *True*.

There's a graveyard outside the house. The names on some of the gravestones are the names of Disney Imagineers *True*. Some of the graves contain caskets *False*. With bodies in them *False*. Real bodies *FALSE*. Real, disgusting, rotting, smelly — *Falsefalsefalse! Stop that!* 

There is a pet cemetery around the side of the mansion *True*. The cemetery was moved to the queue area *False*. A new pet cemetery was created for the queue area *True*. Probably to stop all the people who tried to sneak around to see the one behind the mansion *True*. The new pet cemetery was made from casts of headstones in the old pet cemetery *False*. In the new pet cemetery, the snake's gravestones had a typo — "who's" instead of "whose" *True*. This has been fixed *True*. There is a real dog buried in the old pet cemetery *Unverified*.

A strange orange glow occasionally passes the mansion's upper windows *True*. But you shouldn't spend a lot of time looking for it since the effect is often not in operation *True*.

#### Music

The Haunted Mansion's theme song is called "Grim Grinning Ghosts" *True*. Those who don't want to type "Grim Grinning Ghosts" over and over refer to it as G3 *True*. It was written by X. Atencio *True*. He is referred to as "X" because it sounds creepy and fits the mansion's image *False*. He's referred to as "X" because he likes it better than "Francis Xavier" *Perhaps*.

According to the song's lyrics, ghosts "shrouded in a death's disguise, they intend to terrorize" *False*. According to the song's lyrics, ghosts "shrouded in a deft disguise/ they pretend to terrorize" *True*.

All of the music in the mansion is based on Francis Xavier's G3 *True*. All the music in the mansion is synchronized *True*. This

is so that sounds from one room are less likely to bleed into another room *True*.

The music has a number of variations so that it will not become redundant *True*. People who have been on It's a Small World know just how maddeningly annoying even a cute song can be when you hear it over and over and over and over and over and over and over true. Disney doesn't want people going insane in the Haunted Mansion *True*. But they don't mind driving It's a Small World riders crazy *Apparently*.

#### **Picture Gallery**

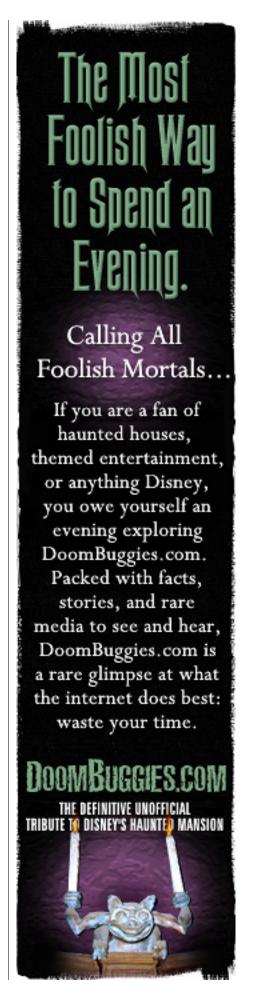
After entering the mansion, guests are sealed into a large, windowless, doorless, nearly circular room. There are actually two nearly identical rooms, so that the mansion can operate more efficiently when there are large crowds *True*. Each leads to a separate copy of the attraction *False*. The rightmost Picture Gallery, only used on high-traffic days, leads to the better — that is, scarier — mansion *False*.

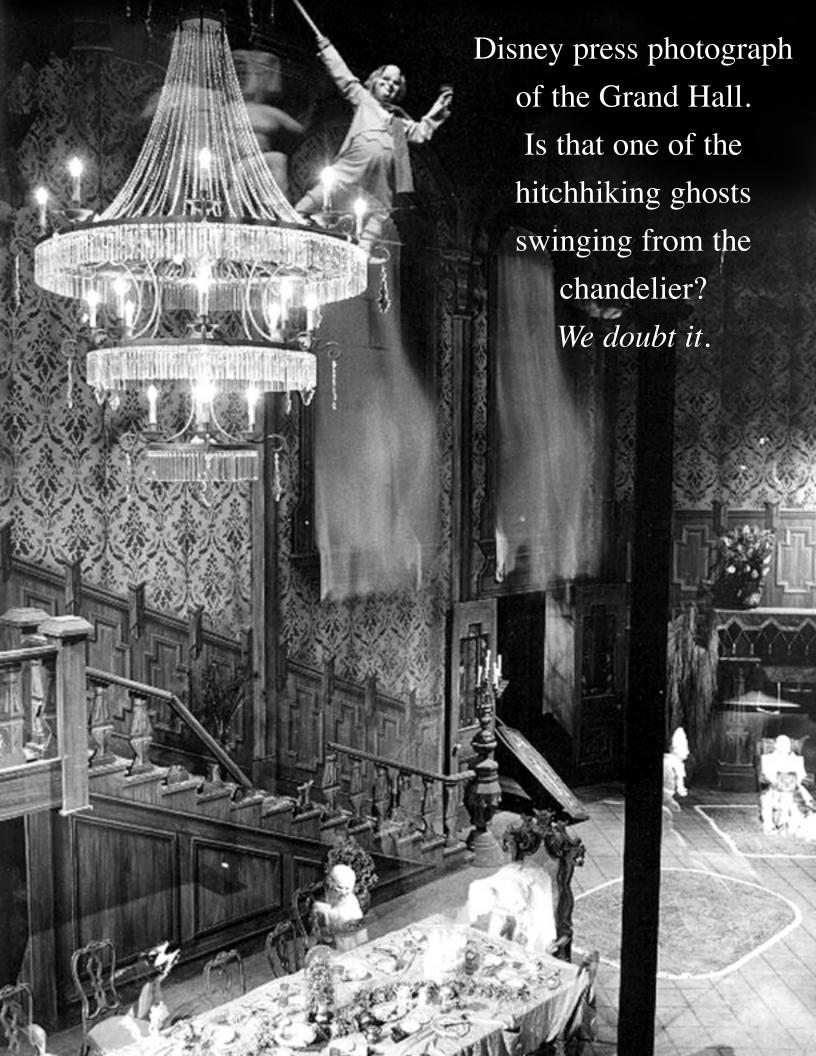
In this room, the Ghost Host is heard for the first time. The Ghost Host is voiced by Vincent Price False. The Ghost Host is voiced by Boris Karloff False. By Mel Blanc False. By Paul Frees True. Frees also did the voice of Boris Badanov in the Rocky and Bullwinkle cartoons True. And narrated George of the Jungle True. And was Morocco Mole on the Secret Squirrel show True, but seriously, don't you think we've embarrassed the guy enough?

A raven was originally supposed to be the tour guide for the ride *True*. Although the avian tour guide concept was dropped, there are still five anamatronic ravens in the attraction *True*.

Soon, the Picture Gallery begins to stretch, and paintings along the walls elongate to reveal humorous scenes of impending death. Because of the wear they take, these pictures have to be periodically repainted *True*. Because the paintings are not reproduced exactly each time, there are differences between the paintings in the two rooms *True*. These differences may include hidden images of Mickey Mouse *Perhaps*.

The Picture Gallery is really an elevator which takes guests down to the ride. This is because the bulk of the ride is located underground *False*. This is because the bulk of the ride is located in a show building, and guests must pass under the Disneyland Railroad track to get to it *True*. I'd mention that the Picture Gallery in the Walt Disney World Haunted Mansion isn't an





elevator, but we're not talking about that attraction *True*. The elevator's permits are visible on the room's wall *True*.

Once the room is done stretching, the narrator makes a reference to the fact that the room has no obvious escape and the lights go out. The ceiling then retracts to reveal a hanging man *False*. The ceiling is glass and has a cover when then retracts to reveal a hanging man *False*. The ceiling is a piece of cloth which becomes essentially invisible when backlit to reveal a hanging man *True*. The hanging man was the captain of the Columbia *False*. The hanging man was the Ghost Host, before he committed suicide to escape the Picture Gallery "his way" *True*. The figure is made from a real skeleton *False*.

Disney purchases dust from a dust supplier to keep the mansion appropriately dingy *False*. Disney purchases fuller's earth to keep the mansion appropriately dingy *False*. Well, Disney has to do something to keep the place dusty because the air conditioning unit is so efficient that it cleans all of the dust out of the ride *False*.

#### **Corridor of Haunted Portraits**

The Picture Gallery opens into a hall lined with paintings on one side and windows looking out onto a thunder storm on the other. The paintings, which slowly change from a normal image into a more gruesome one, originally changed quickly in time with lightning flashes *True*. The pictures are actually short, looping, rearprojected films *False*. The pictures are actually images from a pair of synchronized rear-projected slide projectors *True*.

One of the pictures depicts a corpse with snakes around her head *False*. One of the pictures depicts Medusa *True*. If you didn't know it was Medusa, you should reconsider dropping out of school *True*.

A door at the far left end of the hall leads through a utility corridor to a crypt door near the ride's queue *True*.

A pair of busts near the end of the Corridor appear to follow guests with their gaze. One of the busts is the spitting image of Abraham Lincoln *False*. The busts are anamatronic creations linked to a complex computer system which targets guests and then keeps the bust's eyes locked on the targeted individual *False*. The busts are actually impressions in the wall and appear to move because of a simple optical illusion *True*. If you risk getting thrown out of Disneyland by breaking out of the queue and sticking your hand into one of the busts'

# The ride was stopped and the lights turned up when a worker saw a couple having sex in one of the Doombuggies *Maybe*.

faces, you'll see what I mean *True*.

The busts were designed as an optical illusion instead of a mechanical effect so that they would work for everybody and not just for a selected individual *True*. But they don't work for everybody since some people are unable to see this particular optical illusion *Apparently true*.

#### **Doombuggies**

After a short walk, guests board ride vehicles. The vehicles are WED Omnimovers *True*. "WED" stands for Walter Elias Disney *True*. Vehicles of this design were previously used in the Adventure Thru Inner Space attraction *True*. Which scared the heck out of the author as a small child, in part because of the giant eyeball near the end *True*. In the context of the Haunted Mansion, the Omnimover vehicles are referred to as "Doombuggies" *True*. This is because "Doombuggies" sounds creepier than "Omnimover vehicles" *True*.

The shell on the back of a Doombuggie is there to make riders feel claustrophobic *False*. The shell on the back of a Doombuggie is there to make it more difficult for riders to escape *False*. The shell on the back of a Doombuggy is there so that ride designers have more control over where guest gazes are directed *True*.

The Doombuggies have speakers which broadcast narration synchronized to the ride. The synchronization isn't exact and can vary a bit from one ride to another *True*. This narration is stored on an onboard cassette deck *False*. This narration is stored on an onboard CD *False*. This narration is delivered to the car through wires in the ground *False*. This narration is delivered to the car via radio waves *True*.

Shortly after boarding, the Ghost Host warns guests not to take flash pictures. This is because bright flashes of light can damage delicate anamatronic equipment *False*. This is because bright flashes of light blind infrared security cameras *False*. This is because bright flashes of light annoy other guests *True*.

#### **Endless Hallway**

The first scene of the ride is an endless hallway with a candelabra floating in the middle. The candelabra was originally intended to appear in the Séance Circle *True*.

At the end of the hallway, you can, at times, just make out a row of passing Doombuggies. This is a glimpse of guests who went down the second Stretching Gallery elevator *False*. This is a glimpse of yourself reflected in the mirror that makes the endless hallway look endless *True*.

The hallway ceiling is a scrim—like the ceiling in the Picture Gallary — above which is a catwalk from which cast members can keep an eye on guests *Unverified*.

#### Conservatory

Next comes a conservatory in which a man is trying to escape a coffin. There is no conservatory visible from outside the Mansion *True*. The voice of the man trapped in the coffin is that of X. Atencio *True*.

#### Corridor of Doors

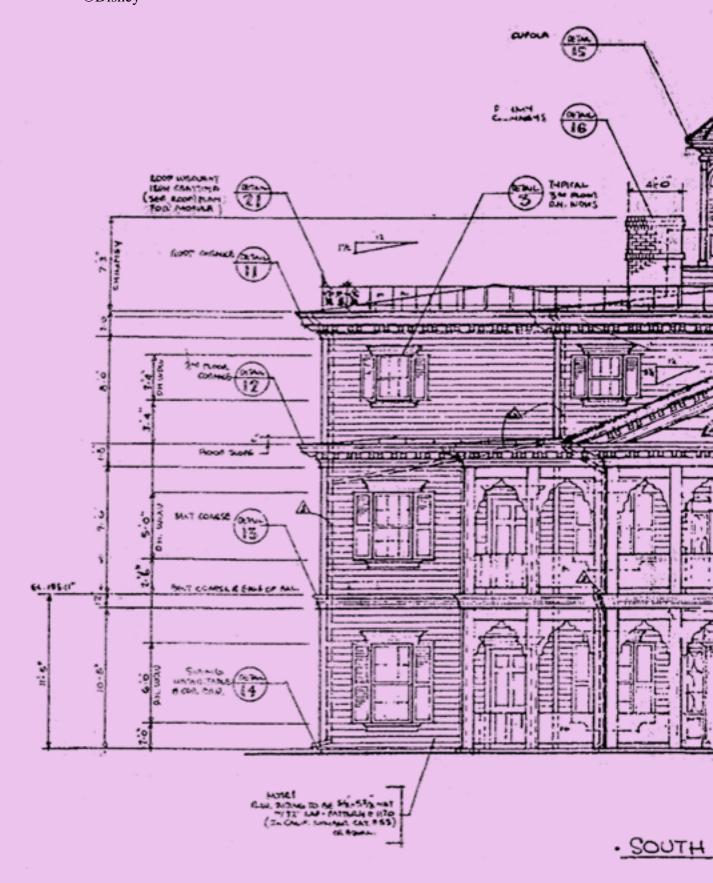
Next comes a corridor lined with doors from which various horrible things are apparently trying to escape. This scene was, in part, inspired by the movie *The Haunting*, based on *The Haunting of Hill House* by Shirley Jackon *Unknown*.

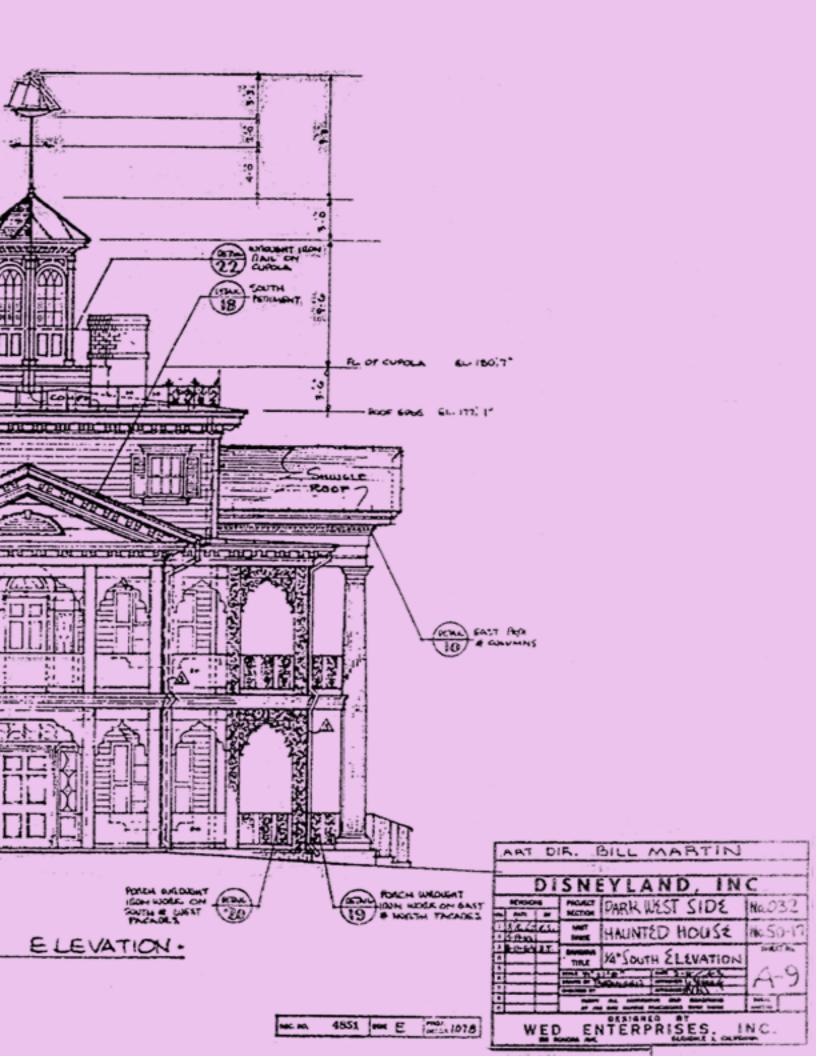
A person in a suit of armor wanders this area of the mansion, scaring people *False*. A person in a suit of armor used to wander this area of the mansion, scaring people *True*. There were rules the person in the suit had to follow, such as he couldn't scare old people or pregnant women *True*.

The haunted suit of armor was removed from the show *True*. Because people had heart attacks after being scared *False*. Because guests complained, guests attacked the guy in armor, the cast member in the suit of armor would call for the ride to be stopped whenever someone made him upset, or it was too expensive to have the extra employee on the payroll *Probably one of those*. The haunted suit of armor has returned on rare special occasions *True*.

### HAUNTED MANSION BLUEPRINT

courtesy www.partsace.com ©Disney





#### Séance Circle

The Doombuggy next travels through a room in which Madam Leota — whose head is visible within her crystal ball — is holding a séance. She's named Madam Leota because her face is that of Imagineer Leota Toombs. Leota's last name is really Thomas, but she became known as Toombs after her work in the mansion *Unverified*. In any case, Madam Leota's voice is someone else's *True*.

The Madam's table is an actual witch's table, donated to Disney by a coven of Salem witches *False*. A table displayed near the Madam's table is an actual witch's table, donated to Disney by a coven of Salem witches *Unverified*. They were good witches, though *One would hope so*. Like the little girl in *Escape from Witch Mountain* and her brother *Huh?* There is a pentagram inlaid in the table top *False*.

The shawl over a table which floats in the air along with numerous musical instruments belonged to the woman who did Madame Leota's voice *Perhaps*. The woman who did the voice — Eleanor Audley — also did the voice for *Sleeping Beauty's* Maleficent *True*.

The whole room is cursed *Doubtful*. Well, the crystal ball is cursed *False*. Because it used to belong to a Gypsy *False*. Actually, it's not even really a crystal ball



## Someone once tried to approach Madam Leota's table and fell to his death because there's no floor around it *Unverified*.

True

Madam Leota's image is a hologram *False*. Madam Leota's image is projected onto a face-shaped screen inside the ball by a camera opposite the table *No longer true*. Madam Leota's image is projected onto a face-shaped screen inside the ball by a tiny fiberoptic projector and lens inside the fake head *True*. The video, like all the video in the mansion, was once 16mm but is now stored on laser disk *True*. Madam Leota is probably about as good at contacting the dead as those folks from the Psychic Friends Phone Network *True*.

Someone once tried to approach Madam Leota's table and fell to his death because there's no floor around it *Unverified*. This can't happen now because safety devices are in place *True*.

#### **Grand Hall**

Once the spirits sense your sympathetic vibrations, they assemble for a swinging wake in the Grand Hall. The Ghost Host says that he will be expected at the party, so one of the ghosts in the Grand Hall is the Ghost Host *Unverified*. Even though the Host says this is a wake, there's a birthday cake on the table *True*. But this may not be a mistake since ghosts might have wakes every year to celebrate the number of years they've been dead *Unsure*, *consult Miss Manners*.

All of the ghostly dancers in the Grand Hall are dancing backwards — that is, the women are leading *True*. The dancing ghosts are the first large-scale color holograms ever used *False*. The dancing ghosts are the first color holograms ever used *False*. Even if they're not color, at least they're the largest holograms ever used *False*. What are you saying? They're not holograms? *True*. So it's all just reflections in enormous mirrors *No*. Then what? *Reflections in enormous pieces of glass*. But not mirrors *Right*. Man, you're picky *True*.

Speaking of those big pieces of glass, there's a spare pane in storage in Disneyland's back lot *Possible*, but unlikely. The panes are so big that the roof would have to be removed from the mansion to replace one of them *True*. That's why a crack in the

glass was decorated to look like a spider's web instead of fixed *True*. The crack was made by a kid with a slingshot in the fifties *False*. The crack was made by a kid with a BB gun in the sixties *False*. The crack was made by an idiot with a .22 handgun in the seventies *True*. He was shooting at the paintings the men dueling *Who knows?* He also took a shot at the Grand Canyon Diorama *True*. And the giant snowflakes in Adventure Thru Inner Space *True*. But he didn't shoot the giant eyeball in that ride, even thought it scared certain impressionable children *True*. He wasn't caught *True*.

You can see Pepper's Ghost in the Grand Hall *True*. The previous sentence is a pun *True*. And if you don't get it, you'll have to look it up *True*.

One set of plates and dishes on the Grand Hall's dining room table is arranged in the shape of Mickey Mouse's head *Sometimes*. Under one of the plates is a photo of a man who died in 1997 and his wife, on the back of which is written "Gavin McAffey 1976-1997 — I told you we'd come to Disneyland" *Who knows?* The message is in the dead man's handwriting *Unlikely*.

The organ in the Grand Hall is a prop from the film 20,000 Leagues Under the Sea with its pipes replaced True. The ghost swinging from the chandelier is one of the hitchhiking ghosts from the end of the ride Maybe. There's a piece of wallpaper missing in the Grand Hall and it's shaped exactly like a kangaroo Give me a break.

From inside the ride, the Grand Hall is three stories tall, but from the outside the building is only two stories tall False — although the third story visible from the exterior is smaller than the first two stories.

#### Attic

After the ballroom, the ride enters the mansion's Attic where a ghostly bride awaits. "Pop-up" ghosts moan "Howdy do" to welcome guests *False*. "Pop-up" ghosts moan "I do" in sympathy with (or to taunt) the ghostly bride *True*.

There was once a ghostly groom in the Attic to accompany the bride *True*. Through a trick of lighting, the groom's head would disappear and reappear in a



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Two of the Graveyard's happy denizens, waiting for the fat lady to sing.

hatbox he held *True*. He was removed because the special effect was so frightening that it killed an old lady *False*. He was removed because the special effect was so complex that it kept breaking *False*. He was removed because the special effect was so ineffective it was embarrassing *True*.

The groom used to stand where the bride now stands *Most likely*. The hatbox ghost was paid tribute by ride designers when they built heads which pop out of hatboxes in the attic *Possibly*.

Marc Davis was the artist responsible for much of the mansion's look and feel *True*. After he passed away, a small photo of him was placed on a table near the bride in the attic *True*. It's not there any more *True*.

The bats in the Attic fly in circles because they are hung to disguise ceiling fans *False*.

There's a haunted trunk in the Attic False. No, really — I saw it on a talk show False. The people who owned it had weird stuff happen to them False. Okay, but there is a trunk in the Attic Well, yes.

#### Graveyard

Out through the attic window, the Doombuggies scoot down the Mansion's roof to the Graveyard. On the way down, a number of spooky trees are passed. These trees originally moved menacingly, but

they've long since broken and never been repaired *False*.

The Graveyard caretaker and dog that can be seen shivering near the beginning of the Graveyard are seen later wrapped as mummies *False*. A pair of shoes on the ground near the caretaker once belonged to Walt Disney *False*. Well, the shoes represent Walt Disney's shoes because being without shoes is a sign in Eastern religions that you're dead, just like Paul on the cover of *Abbey Road* because Paul was really dead *No comment*.

The band Skinny Puppy was named for the caretaker's dog *False*.

A set of five busts sings the mansion's theme song as Doombuggies pass. The five are named Uncle Theodore, Rollo Rumkin, Ned Nub, Phineas Puck, and Cousin Al *True*. One of the Phantom Five is Walt Disney *False*. One of the Phantom Five is Leslie Nielsen *False*. One of the Phantom Five is the guy who did Tony the Tiger's voice *True* 

At the end of the Graveyard, one of the last figures is a woman opera singer because "It ain't over 'till the fat lady sings" *I can only pray it's not true*.

#### Exit

In the last scene before guests exit the Doombuggies, there are three ghosts hitch-hiking. They're named Huey, Dewey and Louie *False*. They're named Moe, Larry



Maynard Smith. It's incredible what this man can do with a set of gargoyle finger puppets.

and Curly *False*. They're named Gus, Ezra and Phineas *True* They were a "last minute" addition to the attraction *True*. After the vehicle turns a corner, it passes a row of mirrors to let riders see that one of the ghosts from the hitchhiking trio has entered their vehicle. These ghosts are holograms *False*. These ghosts are movie projections *False*. These ghosts are actual dead people who will actually follow you home *True*.

Guests exit their Doombuggies onto a moving walkway. Anyone exiting the vehicle with their right leg first is likely to trip *True*. Women do this more often than men *So they say*.

There's a mirror positioned so cast members can see people who try and get back into a Doombuggy instead of heading up the exit ramp *True*. Guests who get back into a Doombuggy — and manage to avoid being caught — will be carried back to the place where they first entered the vehicle *True*. But they'll be in bad shape, because the vehicles turn upside down before returning to their starting point *False*.

The little figure who suggests that guests "Hurry back" as they exit the ride is known as Little Leota *True*. This is because the same actress portrays her as portrayed Madam Leota *True*. But without her voice overdubbed this time *True*.

When Little Leota says, "Don't forget your death certificate, if you decide to join us," she's referring to the tickets Disneyland guests used to have to use to gain access to rides *False*. She isn't a hologram either *True*.

#### Behind the show

The most popular cast member to ever work on the mansion is named Maynard *True*. He has a quasi-cult like following on Usenet *True*. He is so entertaining that it's hard to believe he even exists *True*.

Maynard is so popular that he's the only Disneyland employee allowed to work exclusively at one attraction *False*. Maynard works a number of attractions, but he refers to each of his positions as being worked by one of his "brothers" *True*. Maynard calls the brother which works the Haunted Mansion his "Evil Twin" *True*.

There are infrared cameras all through the ride to spy on miscreants *False*. There are pressure mats all through the ride to detect anyone leaving a Doombuggie *True*. It's not a good idea to get out of a Doombuggie while it's moving because you can be killed *True*. A couple of kids were killed

when they left their Doombuggy, got caught in the drive train, and were dragged to their death False — you're thinking of the occasionally people mover.

In some areas of the Mansion, you can lean forward and see through the tracks to a brightly lit work area below the ride *True*.

Some cast members have a little garage-door-opener-looking device which can be used to shut down the whole ride *False*. Some cast members have a little garage-door-opener-looking device which can be used to stop the ride vehicles *True*. The ride was once stopped and the lights turned up when a worker saw a couple having sex in one of the Doombuggies (*Maybe — if anyone can confirm this, send pictures*). People have been seen heavily making out, doing drugs, or otherwise being obnoxious while on the ride *True*.

The ride is often stopped because people get out of their cars *False* (at least the "often" part). The ride is often stopped because some disabled people can't enter an Omnimover vehicle while it's Omnimoving *True*.

There's a tiny room at the top of the mansion, and cast members sometimes climb a ladder to get up there and write their names on the wall *Unverified*. There's a big room at the top of the mansion where cast members sometimes go to play basketball *You're thinking of the Matterhorn. Stop it.* 

#### Real Haunts

When the mansion was moved to Disneyland from its original location, a worker was accidentally sealed up in its walls and he haunts the attraction to this day *False and false*.

Even though Disneyland denied her permission, a woman scattered the ashes of her dead son throughout the ride *Possibly*. To this day, the son's spirit sometimes appears near the exit, crying *Maybe*.

Ghostly drum beats have been heard in the Séance Circle *Maybe*.

Cast members have seen a ghost in a top hat and tails entering the ride's exit *Maybe*.

Guests taking pictures of the mansion sometimes see a spectral figure on the resulting print *Maybe*.

We're just saying "Maybe" to all of these because it would be rude to say "Get real" *Maybe*.

#### And finally

There are 999 Happy Haunts living in the Haunted Mansion, but there's room for a thousand  $True - any volunteers? \sim$ 

Dominick Cancilla is a horror writer who needs to spend more time with his family and less time with Mickey Mouse.

Haunted Mansion photographs and artwork © Disney



"What are you doing outside of coach?"

#### Dominick's Resources for Mansionmaniacs

www.doombuggies.com: Chef Mayhem's unofficial tribute to Disney's Haunted Mansion. The best looking, best organized, Haunted Mansion site we know of. An excellent walkthrough, behind-the-scenes information and photos, anecdotes by cast members, excellent multimedia, and much, much more. Chef Mayhem was a key source for the accompanying article.

The "E" Ticket: Arguably the best publication about Disneyland and related subjects. It regularly features rare photos, interviews with the people who created Disneyland, and in-depth descriptions of attractions that are no longer with us. Its excellent issue #16 on the Haunted Mansion is out of print, but often available on eBay to those willing to pay, at times, \$100+. You can find The "E" Ticket at www.the-e-ticket.com or on sale at Disneyland.

Disneyland the Nickel Tour: A thoroughly entertaining (and absolutely gorgeous) book, containing the image of almost every Disneyland postcard ever made. Find out more at disneylandthenickeltour.com. www.partsace.com: A premier source for Disney blueprints. Of particular interest are three blueprints of the Haunted Mansion — two track layouts and one building side view (as seen on page ## — thanks guys!) There are also blueprints of Pirates of the Caribbean, several overall views of the park (including unrealized concept layouts), and more.

Persistance of Vision: Another great publication for Disney fans. A while back, they published an excellent, in-depth Haunted Mansion issue, available as a back issue at www.disneypov.com. Subscribers to the magazine receive it both in print and audio form.

www.laughingplace.com: Sort of an unofficial Disney fan news central. Usually very up to date. Go here for the latest on the Haunted Mansion's transformation into Jack Skellington's "Haunted Mansion Holiday" (which should be open as this issue goes to press).

www.disneylandsource.com: For those of you with high bandwidth, you can download a video of the entire Haunted Mansion attraction (among others). The Mansion video isn't exactly professional, and it's a little dark (for obvious reasons), but it's fun.

www.maynardhomepage.com: The official Maynard home page. God I love this man.



### THE SPOOK

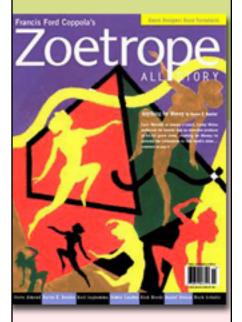
October 2001 Issue No. 4 **Fiction** ANGEL OF MERCY Joyce Carol Oates 41 A GRAVITY THIEF Jonathan Carroll 88 THE FOURTH WISH Damon Knight **58 TATTERS** 102 Ramsey Campbell Columns ORGANIZED COOKING 18 Frankie Frog Eyes Pumpkin soup THE BEAT FROM THE STREET **20 COMIC ART FORUM** Rocco Versaci 94 The Swamp Thing **BOOKSHELF** 14 Spook Book Reviews THE PARALLAX VIEWER Ric Meyers **53 Features** OCTOBER READING Deborah Markus 26 THE ART OF ALAN M. CLARK 70 THE MAN WHO KILLED HALLOWEEN Norm Partridge **62** RIC MEYERS ON MICHAEL MYERS **37** DISNEY'S HAUNTED MANSION Dominick Cancilla 76 SHIRLEY JACKSON'S WITCHCRAFT Deborah Markus 110 KONSTANTINOS ON KONSTANTINOS Konstantinos **32** Spook Dot Com LETTER FROM THE EDITOR 11 **POETRY:** 55.74 FAN MAIL **10** 

120

CHRIS BROWNE: AND IN THE END...



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